

BATTLETECH™

BATTLEMECH RECORD SHEET

MECH DATA

Type: Banshee BNC-6S
Movement Points:
Walking: 4
Running: 6
Jumping: 0
Engine Type: 380 Light

Tonnage: 95
Tech Base: Inner Sphere
Rules Level: Standard
Role: Brawler

Weapons & Equipment Inventory (hexes)								
Qty	Type	Loc	Ht	Dmg	Min	Sht	Med	Lng
1	Heavy Gauss Rifle	CT/LT	2	25/20/10	4	6	13	20
[DB,X]								
1	LB 10-X AC	RT	2	10	—	6	12	18
[DB,C/F/S]								
1	Small Laser	HD	1	3 [DE]	—	1	2	3

Ammo: (Heavy Gauss) 20, (LB 10-X) 10, (LB 10-X Cluster) 10

BV: 1,899

WARRIOR DATA

Name: _____
Gunnery Skill: _____ Piloting Skill: _____

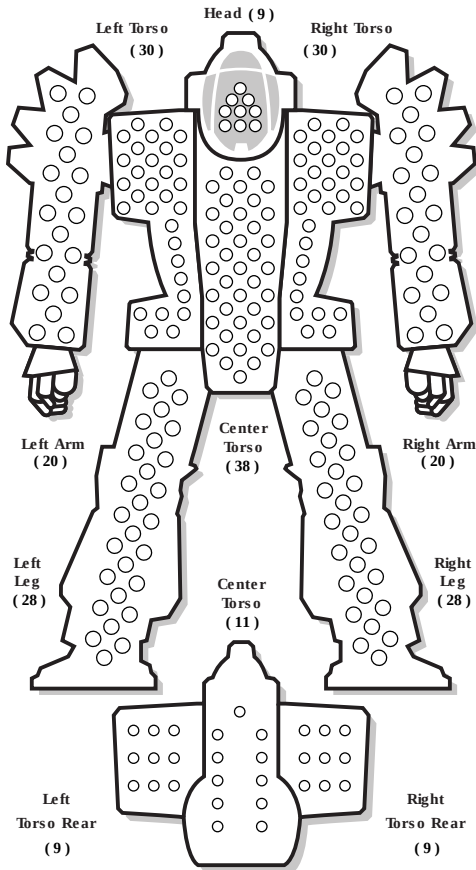
Hits Taken

1	2	3	4	5	6
3	5	7	10	11	Dead

Consciousness #

ARMOR DIAGRAM

Standard Armor



CRITICAL TABLE

Left Arm		Right Arm	
1-3	1. Shoulder	1-3	1. Shoulder
	2. Upper Arm Actuator		2. Upper Arm Actuator
	3. Lower Arm Actuator		3. Lower Arm Actuator
	4. Hand Actuator		4. Hand Actuator
	5. Endo Steel		5. Endo Steel
	6. Endo Steel		6. Endo Steel
Center Torso		Right Torso	
4-6	1. Endo Steel	4-6	1. Endo Steel
	2. Endo Steel		2. Endo Steel
	3. Endo Steel		3. Endo Steel
	4. Endo Steel		4. Endo Steel
	5. Endo Steel		5. Endo Steel
	6. Roll Again		6. Roll Again
Left Torso (CASE)		Right Torso (CASE)	
1-3	1. Light Fusion Engine	1-3	1. Light Fusion Engine
	2. Light Fusion Engine		2. Light Fusion Engine
	3. Heavy Gauss Rifle		3. LB 10-X AC
	4. Heavy Gauss Rifle		4. LB 10-X AC
	5. Heavy Gauss Rifle		5. LB 10-X AC
	6. Heavy Gauss Rifle		6. LB 10-X AC
4-6	1. Heavy Gauss Rifle	4-6	1. LB 10-X AC
	2. Heavy Gauss Rifle		2. LB 10-X AC
	3. Heavy Gauss Rifle		3. Ammo (LB 10-X Cluster) 10
	4. Heavy Gauss Rifle		4. Ammo (LB 10-X) 10
	5. Heavy Gauss Rifle		5. Ammo (Heavy Gauss) 4
	6. CASE		6. CASE
Left Leg		Right Leg	
	1. Hip		1. Hip
	2. Upper Leg Actuator		2. Upper Leg Actuator
	3. Lower Leg Actuator		3. Lower Leg Actuator
	4. Foot Actuator		4. Foot Actuator
	5. Ammo (Heavy Gauss) 4		5. Ammo (Heavy Gauss) 4
	6. Ammo (Heavy Gauss) 4		6. Ammo (Heavy Gauss) 4

1. Life Support

2. Sensors

3. Cockpit

4. Small Laser

5. Sensors

6. Life Support

1. Light Fusion Engine

2. Light Fusion Engine

3. Light Fusion Engine

4. Gyro

5. Gyro

6. Gyro

1. Gyro

2. Light Fusion Engine

3. Light Fusion Engine

4. Light Fusion Engine

5. Heavy Gauss Rifle

6. Heavy Gauss Rifle

Engine Hits

Gyro Hits

Sensor Hits

Life Support

CATALYST

game labs

1. Hip

2. Upper Leg Actuator

3. Lower Leg Actuator

4. Foot Actuator

5. Ammo (Heavy Gauss) 4

6. Ammo (Heavy Gauss) 4

1. Shoulder

2. Upper Arm Actuator

3. Lower Arm Actuator

4. Hand Actuator

5. Endo Steel

6. Endo Steel

1. Endo Steel

2. Endo Steel

3. Endo Steel

4. Endo Steel

5. Endo Steel

6. Roll Again

1. Endo Steel

2. Endo Steel

3. Endo Steel

4. Endo Steel

5. Endo Steel

6. Roll Again

1. Light Fusion Engine

2. Light Fusion Engine

3. Heavy Gauss Rifle

4. Heavy Gauss Rifle

5. Heavy Gauss Rifle

6. Heavy Gauss Rifle

1. LB 10-X AC

2. LB 10-X AC

3. Ammo (LB 10-X Cluster) 10

4. Ammo (LB 10-X) 10

5. Ammo (Heavy Gauss) 4

6. CASE

1. Hip

2. Upper Leg Actuator

3. Lower Leg Actuator

4. Foot Actuator

5. Ammo (Heavy Gauss) 4

6. Ammo (Heavy Gauss) 4

1. Shoulder

2. Upper Arm Actuator

3. Lower Arm Actuator

4. Hand Actuator

5. Endo Steel

6. Endo Steel

1. Endo Steel

2. Endo Steel

3. Endo Steel

4. Endo Steel

5. Endo Steel

6. Roll Again

1. Light Fusion Engine

2. Light Fusion Engine

3. Light Fusion Engine

4. Gyro

5. Gyro

6. Gyro

Engine Hits

Gyro Hits

Sensor Hits

Life Support

CATALYST

game labs

1. Hip

2. Upper Leg Actuator

3. Lower Leg Actuator

4. Foot Actuator

5. Ammo (Heavy Gauss) 4

6. Ammo (Heavy Gauss) 4

1. Shoulder

2. Upper Arm Actuator

3. Lower Arm Actuator

4. Hand Actuator

5. Endo Steel

6. Endo Steel

1. Endo Steel

2. Endo Steel

3. Endo Steel

4. Endo Steel

5. Endo Steel

6. Roll Again

1. Light Fusion Engine

2. Light Fusion Engine

3. Light Fusion Engine

4. Gyro

5. Gyro

6. Gyro

Engine Hits

Gyro Hits

Sensor Hits

Life Support

CATALYST

game labs

1. Hip

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6. Endo Steel

1. Endo Steel

2. Endo Steel

3. Endo Steel

4. Endo Steel

5. Endo Steel

6. Roll Again

1. Light Fusion Engine

2. Light Fusion Engine

3. Light Fusion Engine

4. Gyro

5. Gyro

6. Gyro

Engine Hits

Gyro Hits

Sensor Hits

Life Support

CATALYST

game labs

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1. Endo Steel

2. Endo Steel

3. Endo Steel

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5. Endo Steel

6. Roll Again

1. Light Fusion Engine

2. Light Fusion Engine

3. Light Fusion Engine

4. Gyro

5. Gyro

6. Gyro

Engine Hits

Gyro Hits

Sensor Hits

Life Support

CATALYST

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6. Roll Again

1. Light Fusion Engine

2. Light Fusion Engine

3. Light Fusion Engine

4. Gyro

5. Gyro

6. Gyro

Engine Hits

Gyro Hits

Sensor Hits

Life Support

CATALYST

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6. Roll Again

1. Light Fusion Engine

2. Light Fusion Engine

3. Light Fusion Engine

4. Gyro

5. Gyro

6. Gyro

Engine Hits

Gyro Hits

Sensor Hits

Life Support

CATALYST

game labs

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5. Endo Steel

6. Roll Again

1. Light Fusion Engine

2. Light Fusion Engine

3. Light Fusion Engine

4. Gyro

5. Gyro

6. Gyro

Engine Hits

Gyro Hits

Sensor Hits

Life Support

CATALYST

game labs

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5. Endo Steel

6. Roll Again

1. Light Fusion Engine

2. Light Fusion Engine

3. Light Fusion Engine

4. Gyro

5. Gyro

6. Gyro

Engine Hits

Gyro Hits

Sensor Hits

Life Support

CATALYST

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4. Endo Steel

5. Endo Steel

6. Roll Again

1. Light Fusion Engine

2. Light Fusion Engine

3. Light Fusion Engine

4. Gyro

5. Gyro

6. Gyro

Engine Hits

Gyro Hits

Sensor Hits

Life Support

CATALYST

game labs

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5. Endo Steel

6. Roll Again

1. Light Fusion Engine

2. Light Fusion Engine

3. Light Fusion Engine

4. Gyro

5. Gyro

6. Gyro

Engine Hits

Gyro Hits

Sensor Hits

Life Support

CATALYST

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6. Roll Again

1. Light Fusion Engine

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3. Light Fusion Engine

4. Gyro

5. Gyro

6. Gyro

Engine Hits

Gyro Hits

Sensor Hits

Life Support

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6. Roll Again

1. Light Fusion Engine

2. Light Fusion Engine

3. Light Fusion Engine

4. Gyro

5. Gyro

6. Gyro

Engine Hits

Gyro Hits

Sensor Hits

Life Support

CATALYST

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6. Roll Again

1. Light Fusion Engine

2. Light Fusion Engine

3. Light Fusion Engine

4. Gyro

5. Gyro

6. Gyro

Engine Hits

Gyro Hits

Sensor Hits

Life Support

CATALYST

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6. Roll Again

1. Light Fusion Engine

2. Light Fusion Engine

3. Light Fusion Engine

4. Gyro

5. Gyro

6. Gyro

Engine Hits

Gyro Hits

Sensor Hits

Life Support

CATALYST

game labs

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6. Roll Again

1. Light Fusion Engine

2. Light Fusion Engine

3. Light Fusion Engine

4. Gyro

5. Gyro

6. Gyro

Engine Hits

Gyro Hits

Sensor Hits

Life Support

CATALYST

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6. Roll Again

1. Light Fusion Engine

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3. Light Fusion Engine

4. Gyro

5. Gyro

6. Gyro

Engine Hits

Gyro Hits

Sensor Hits

Life Support

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6. Roll Again

1. Light Fusion Engine

2. Light Fusion Engine

3. Light Fusion Engine

4. Gyro

5. Gyro

6. Gyro

Engine Hits

Gyro Hits

Sensor Hits

Life Support

CATALYST

game labs

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5. Endo Steel

6. Roll Again

1. Light Fusion Engine

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3. Light Fusion Engine

4. Gyro

5. Gyro

6. Gyro

Engine Hits

Gyro Hits

Sensor Hits

Life Support

CATALYST

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6. Roll Again

1. Light Fusion Engine

2. Light Fusion Engine

3. Light Fusion Engine

4. Gyro

5. Gyro

6. Gyro

Engine Hits

Gyro Hits

Sensor Hits

Life Support

CATALYST

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5. Endo Steel

6. Roll Again

1. Light Fusion Engine

2. Light Fusion Engine

3. Light Fusion Engine

4. Gyro

5. Gyro

6. Gyro

Engine Hits

Gyro Hits

Sensor Hits

Life Support

CATALYST

game labs

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6. Roll Again

1. Light Fusion Engine

2. Light Fusion Engine

3. Light Fusion Engine

4. Gyro

5. Gyro

6. Gyro

Engine Hits

Gyro Hits

Sensor Hits

Life Support

CATALYST

game labs

1. Hip

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5. Endo Steel

6. Roll Again

1. Light Fusion Engine

2. Light Fusion Engine

3. Light Fusion Engine

4. Gyro

5. Gyro

6. Gyro

Engine Hits

Gyro Hits

Sensor Hits

Life Support

CATALYST

game labs

1. Hip

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5. Ammo (Heavy Gauss) 4

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6. Roll Again

1. Light Fusion Engine

2. Light Fusion Engine

3. Light Fusion Engine

4. Gyro

5. Gyro

6. Gyro

Engine Hits

Gyro Hits

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Life Support

CATALYST

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6. Roll Again

1. Light Fusion Engine

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4. Gyro

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6. Gyro

Engine Hits

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Life Support

CATALYST

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6. Roll Again

1. Light Fusion Engine

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4. Gyro

5. Gyro

6. Gyro

Engine Hits

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Life Support

CATALYST

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Engine Hits

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3. Lower Arm Actuator

4. Hand Actuator

5. Endo Steel

6. Endo Steel

1. Endo Steel

2. Endo Steel

3. Endo Steel

4. Endo Steel

5. Endo Steel

6. Roll Again

1. Light Fusion Engine

2. Light Fusion Engine

3. Light Fusion Engine

4. Gyro

5. Gyro

6. Gyro

Engine Hits

Gyro Hits

Sensor Hits

Life Support

CATALYST

game labs

1. Hip

2. Upper Leg Actuator

3. Lower Leg Actuator

4. Foot Actuator

5. Ammo (Heavy Gauss) 4

6. Ammo (Heavy Gauss) 4

1. Shoulder

2. Upper Arm Actuator

3. Lower Arm Actuator

4. Hand Actuator

5. Endo Steel

6. Endo Steel

1. Endo Steel

2. Endo Steel

3. Endo Steel

4. Endo Steel

5. Endo Steel

6. Roll Again

1. Light Fusion Engine

2. Light Fusion Engine

3. Light Fusion Engine

4. Gyro

5. Gyro

6. Gyro

Engine Hits

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6. Endo Steel

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2. Endo Steel

3. Endo Steel

4. Endo Steel

5. Endo Steel

6. Roll Again

1. Light Fusion Engine

2. Light Fusion Engine

3. Light Fusion Engine

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5. Gyro

6. Gyro

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4. Hand Actuator

5. Endo Steel

6. Endo Steel

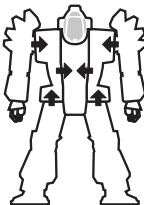
1. Endo Steel

2. Endo Steel

3. Endo Steel

4. Endo Steel

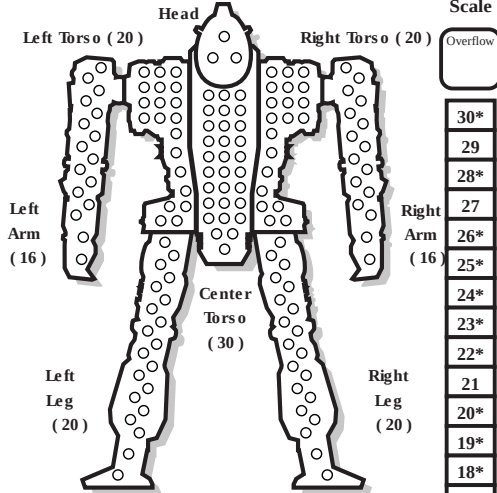
5. Endo Steel</



Damage Transfer Diagram

INTERNAL STRUCTURE DIAGRAM

Endo Steel



HEAT DATA

Heat Level*	Effects
30	Shutdown
28	Ammo Exp, avoid on 8+
26	Shutdown, avoid on 10+
25	-5 Movement Points
24	+4 Modifier to Fire
23	Ammo Exp, avoid on 6+
22	Shutdown, avoid on 8+
20	-4 Movement Points
19	Ammo Exp, avoid on 4+
18	Shutdown, avoid on 6+
17	+3 Modifier to Fire
15	-3 Movement Points
14	Shutdown, avoid on 4+
13	+2 Modifier to Fire
10	-2 Movement Points
8	+1 Modifier to Fire
5	-1 Movement Points

Double Heat Sinks:
10 (20)

Heat Scale

Overflow

30*
29
28*
27
26*
25*
24*
23*
22*
21
20*
19*
18*
17*
16
15*
14*
13*
12
11
10*
9
8*
7
6
5*
4
3
2
1
0